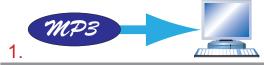
## **Programming with PLAYLIST EDITOR (FV-WIN)**





Create your own MP3 files on your PC. Keep in mind the minutes of total program time available for the PATLITE product you are programming. To maintain the specifed recording time use the standard recording rate of 64kbits/sec.



Create a folder named "data" on your PC.



Put the MP3 files of all the sounds, words or phrases you will use into the folder "data".



Open the Playlist Editor program on your PC.



Click **File(F)**. In the drop-down menu, click **New Playlist (N)**. If you are working with an existing playlist, click **Open Playlist (O)**.



Click on the Channel and Phrase location where you want to place the MP3 file.





- a) Click Edit (E).
- b) In the drop-down menu click Select File (F).
- c) Select the path to the MP3 files in the "data" folder.
- d) Highlight the MP3 file you want from here.
- e) Click **Open** to display the MP3 Setup screen.



Change any parameters if desired & click **Apply**. Click **OK** to set the MP3 file at this location. This takes you back to the main screen which now shows the MP3 file you just placed.



Beginning again with step # 6 above, select and place all the MP3 files as needed on the Playlist Editor grid until the files for all phrases and channels are in place, then continue below.



Click **File (F)**. In the drop-down menu click **Save As (A)**. The "Save In:" window should show the "**data**" folder. <u>Click the down arrow so you do NOT save inside the "**data**" folder</u>. Once outside the "**data**" folder, check the File Name: window to see the file named "**playlist.slp**". Click **Save**.



You should now see the "data" folder along with the file "playlist.slp" on screen. Copy the folder and file to the SD card.

Load the data you just transferred to the SD card into the MP3-based PATLITE product according to the instructions for that product.